

## LS Selection Matchmaker: What Serves Your Purpose?

*~ Use with the LS Design Cards or the LS Menu on the next page~*

*~ Bruk med LS-designkortene eller KS-menyen på neste side~*

1. Rapidly share challenges and expectations while building new connections	12. Specify only the absolute “Must do’s” & “Must not do’s” for achieving a purpose	23. Discover, spark and unleash local solutions to chronic problems
2. Make the purpose of your work together clear	13. Tap the wisdom of the whole group in rapid cycles	24. Move from either-or to robust both-and solutions
3. Together, look back on progress to-date and decide what adjustments are needed	14. Articulate the paradoxical challenges that a group must confront to succeed	25. Reveal and understand relationship patterns that create value or dysfunctions
4. Stop counterproductive activities & behaviors to make space for innovation	15. Reveal insights and paths forward through non-verbal expression	26. Develop strategies for successfully operating in a range of plausible yet unpredictable futures
5. Discover & build on the root causes of success	16. Develop effective solutions to chronic challenges while having serious fun	27. Define the 5 elements that are essential for a resilient & enduring initiative
6. Engage everyone simultaneously in generating questions/ideas/suggestions	17. Sort challenges into simple, complicated and complex categories	28. Analyze the full portfolio of activities & relationships to identify obstacles & opportunities for progress
7. Share know-how gained from experience with a larger community	18. Spread good ideas and make informal connections with innovators	29. Understand how embedded systems interact, evolve, influence the spread of innovation, and transform
8. Discover & focus on what each person has the freedom and resources to do now	19. Practice deeper listening and empathy with colleagues	30. Surface most essential needs across functions and accept or reject requests for support
9. Rapidly generate & sift a group’s most powerful actionable ideas	20. Map informal connections and decide how to strengthen the network to achieve a purpose	31. Reconnect the experience of leaders and experts with the people closest to the challenge at hand
10. Get practical and imaginative help from colleagues immediately	21. Define the step-by-step design elements for bringing initiatives or meetings to productive endpoints	32. Practice progressive methods for helping others, receiving help and asking for help
11. Engage everyone in making sense of profound challenges	22. Liberate inherent action and leadership in large groups	33. Observe and record actual behaviors of users in the field

Write two or three sentences about the challenge you have in mind. Then, ...

1. Put a checkmark next to each objective you wish to achieve. [✓]
2. Group objectives in a logical sequence of beginning, middle and end.

3. Trim your list by taking out the less critical objectives; save those for later.
4. If you are down to between 3 and 7 objectives you have your first string. [Voila! Voila!](#)
5. Develop one or two alternative strings, shorter, longer or different.
6. Share with others, compare, modify and choose one that makes good sense.
7. Match your string of objectives with its string of LS and check timing.
8. Save alternative objectives for improvising as needed during implementation.

























## Liberating Structures Menu










~ Use when LS Design Cards are not available ~

Each LS in this table is designed to achieve the objective with the same number.  
Cut along the table lines to make separate cards easy to manipulate and string together.

~Bruk når LS-designkortene ikke er tilgjengelige~

Hver LS i denne andelen er laget for å oppnå målet med samme nummer.  
Skjær langs tabellinjene for å gjøre separate kort enkle å manipulere og sette sammen.

<p>1. <b>Impromptu Networking</b> 5-20 min. </p>	<p>12. <b>Min Specs</b> 20-50 min. </p>	<p>23. <b>Discovery &amp; Action Dialogue</b> 25-70 min. </p>
<p>2. <b>9 Whys</b> 5-20 min. </p>	<p>13. <b>Wise Crowds</b> 10-60 min. per person </p>	<p>24. <b>Integrated~Autonomy</b> 60-80 min. </p>
<p>3. <b>What, So What, Now What</b> 15-45 min. </p>	<p>14. <b>Wicked Questions</b> 20 min. </p>	<p>25. <b>Generative Relationships</b> 25 min. </p>
<p>4. <b>TRIZ</b> 30-45 min. </p>	<p>15. <b>Drawing Together</b> 30-40 min. </p>	<p>26. <b>Critical Uncertainties</b> 60-100 min. </p>
<p>5. <b>Appreciative Interviews</b> 30-60 min. </p>	<p>16. <b>Improv Prototyping</b> 15-20 min. per round </p>	<p>27. <b>Purpose-to-Practice</b> 25-120 min. </p>
<p>6. <b>1-2-4-All</b> 10-12 min. </p>	<p>17. <b>Agreement-Certainty Matrix</b> 30-45 min. </p>	<p>28. <b>Ecocycle Planning</b> 60-95 min. </p>
<p>7. <b>User Experience Fishbowl</b> 25-70 min. </p>	<p>18. <b>Shift &amp; Share</b> 35-90 min. </p>	<p>29. <b>Panarchy</b> 1-2 hr. </p>
<p>8. <b>15% Solutions</b> 15-20 min. </p>	<p>19. <b>Heard, Seen, Respected</b> 25 min. </p>	<p>30. <b>What I Need From You</b> 45-70 min. </p>

<p>9. <b>25-to-10 Crowd Sourcing</b> 20-30 min.</p> 	<p>20. <b>Social Network Webbing</b> 45-60 min.</p> 	<p>31. <b>Celebrity Interview</b> 25-60 min.</p> 
<p>10. <b>Troika Consulting</b> 15-30 min.</p> 	<p>21. <b>Design Storyboards</b> 25-70 min.</p> 	<p>32. <b>Helping Heuristics</b> 15 min.</p> 
<p>11. <b>Conversation Café</b> 35-60 min.</p> 	<p>22. <b>Open Space</b> 90 min. to 3 days</p> 	<p>33. <b>Simple Ethnography</b> 1-6 hr.</p> 



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