

Coding for freedom

 learn.kids4all.eu/en/tg1/know-what/coding-freedom

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Primary tabs

What does a bird have to do with coding? Discover it in this unit, which combines life philosophy and coding techniques, logic and feelings!

Have a talk with your buddy about PETS!

- What do you think about having pets (dog, fish, bird, cat, snake, snail, hamster, rabbit...)?
- Do you have or have you had any? Would you like to have any?
- What feelings do/would you have for them?
- Is that friendship?



Read together a tiny tale from Iran about a man who loved to listen to a nightingale....

Do it aloud, taking turns, no matter how well you can read. Take your time and take it easy!

If you want, read it various times with different voice tonality (warm and slow, quick and cold...) and with different accents and voices.

Download the File

Share your thoughts about the following questions:

- How would you describe the relationship between the man and his bird pet? Are they friends?
- What feelings did they feel for each other?
- What were the good and bad aspects in their relationship?

Done?

Reflect upon the story compared with what you have said at the beginning about having pets and your own pet experiences.

What makes it beautiful for both the pet and the person and what are critical issues?

Write down some notes, you'll need them later!



The nightingale's sibling sent a message through the merchant, which the merchant didn't understand.

What secret codes do you know?

Share the ones you know and try to discover more asking peers but also people with different ages and first languages!

Practice some of them!



Create your own story about an unhappy relationship between animals, person & animal or people.

Step 1

Invent a different backstory for a similar situation.

Step 2

Think of all kinds of possible interactions and feelings from both sides.

Step 3

Use one of the coded languages you know/have learned.

Step 4

Have a creative idea of how they can react to their unhappy relationship.

Write down the story and if you feel like: develop it further as a short theatre piece or ...

do it as it was for an audio-book.

- Use direct speech (The child told him to fly away -> the child said: "Fly away!").
- Do different voices for the different characters.
- Create a soundtrack (what noises help your audience to understand and deepen into the story? Think of how you can make them yourself).

Have your story uploaded in the work.it area!

If you want your content to be in the KIDS4ALL gallery, please ask your educator to upload it in the work.it area.

What message do you personally take away from this unit?

Share it with your buddy and make a postcard together in which you represent it in a coded way!

Don't forget:

Write somewhere in very small letters the solution

or

Give sufficient hints to let others understand!

Download the free KIDS4ALL app and your wish comes true!



Share postcards

Files must be less than **2 MB**.

Allowed file types: **gif jpg jpeg png**.